









Başar Akdağ

I've been a gamer for a long time and interested in visual designs for games and other digital forms, and focused mainly on user interfaces which are beautiful and functional for users also easy to implement and practicable for developers.

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Experience

Gamegos

Game Artist, UI/UX Designer
03.2014 - Present

LuckyEye

Web, UI/UX, Graphics Designer
05.2013 - 01.2014

biodabulsam

UI/UX Designer & Developer
06.2012 - 09.2013
www.biodabulsam.com

Ant Yapı

Mechanical Facilities Engineer
01.2010 - 10.2010

Education

Yıldız Technical University

Mechanical Engineering / 2003 - 2009

Adnan Menderes Anatolian Highschool

Science / 2000 - 2003

Skills



Game UI/UX Design



Graphics Design



HTML5 Coding



CSS3 Coding

Wordpress

Android XML Coding

Languages

English

Professional working proficiency

German

Elementary proficiency

Projects

N'olmuş Website

<http://nolm.us>

Aytaç AÇIKALIN Prof. Dr. Website

<http://aytacacikalin.com/>

IMDb Concept Redesign

<http://tinyurl.com/qb6pgox>

Interests

Video Games, Movies, TV Series, Visual Arts, Electro Guitar, Alternative Music, Technology, Biking, Photography